

2018 Indoor Rules

2018 US Women's Lacrosse Rules with the following modifications...

- 1. Players shall NOT participate without registering an appropriately signed waiver prior to the start of the event.
- 2. 7 v 7 (6 field players plus goalkeeper)
- 3. All Teams MUST have a Goalkeeper!!!!
- 4. 4 players on offense 2 field players must stay back behind the restraining line (plus goalkeeper). Restraining line is at mid-field.
- 5. Games will start with a center draw, and then after each goal, play will resume with a goalie clear. We will NOT go back to a center draw. Umpires will start play after a goal with a whistle. Substitutions may be made after goals. NOTE: Due to the size of the indoor field, we will not be following new center draw rule.
- 6. Players may kick the ball on a non-shooting attempt.
- 7. 20 min games for all divisions; running clock: NO Half Time
- 8. When a yellow card has been issued, a player must leave the field for **TWO** minutes.
- 9. A player Red Carded for dangerous play or unsportsmanlike activity will **not be** permitted to play in the next game. Team must play short for full 2 min with a red card.
- 10. NO TIMEOUTS in any game and NO OVERTIME in pool play. A 2 minute sudden death overtime will be played if there is a tie at the end of a Championship Game. If a tie still exists at the end of the 2 minute overtime period, then A braveheart will be played (See below Middle School Division Rules for description)

Middle School Division:

- 1. Modified Checking will be enforced. NO checking above the shoulder.
- 2. The three second closely guarded rule will be in affect when a player is carrying the ball and cradling above her head.
- 3. No deputy allowed in goal circle
- 4. The goalies are allowed a free pass/clear after a goal or save; this free clear MUST occur within the first ¼ of the field. Once the ball is passed out to the defense the opposing team may re-defend. A team may choose to clear above the first ¼ of the field and closer to the mid-field, but this would no-longer be a free clear, and the other team may mark-up and defend the clear.

Braveheart:

Each team will put its goalie in play, along with **1 other player**. 1 player from each team will take the draw, and then play the ball. The athlete/team that scores first wins the Braveheart competition and the game. There will be NO substitutions on a Braveheart play, unless due to injury that mandates the player leaving the field. If a player needs to be removed from the game, due to injury, then the other team will be given the option to substitute their own player as well.



Indoor Scoring Procedures

<u>DETERMINING WINNERS</u>: Teams will be awarded points on the following basis:

- 3 points for a Win
- 0 points for a Loss
- 1 point for a Tie

MINUS ONE (-1) FOR EACH PLAYER OR COACH EJECTED with a RED Card

In the event of a tie in points at the end of pool play, the winner will be determined as follows:

- 1. The winner in head to head competition. (If there is a 3 team tie, proceed to the next tie breaker)
- 2. Total goals against
- 3. Goal differential (a max +-12)
- 4. Most shut outs.
- 5. Coin toss

NOTE: After each step, standings will be determined; if there is still a tie, then we will proceed to the next step, and NO RULES WILL BE REVISITED